

Amanda Eddington

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613.542.7892

OBJECTIVE To join an energetic, ambitious team striving to deliver creative solutions to everyday business problems.

EXPERIENCE Product Designer, Open Text Corp.

May 2006 – Present

My work with the Product Design team involves visiting customers, interviewing end users, analyzing and communicating their needs to development and product management. Responsibilities include:

- Designing and documenting user interfaces
- Writing trip reports from customer visits
- Creating personas, scenarios and use cases
- Creating and maintaining our guidelines
- Administering usability tests at user conferences
- Contributing blog postings

EDUCATION Computer Engineering, Queen's University

September 2000 - May 2004

I focused my studies on human-computer interaction and requirements engineering. My fourth-year thesis project was a device that rendered 2-D images in 3-D for users to touch.

English Literature, Queen's University

April 2002 – May 2006

I chose to enter the English Literature program to get a more balanced education. I travelled to England in the summer of 2002 to study Shakespearean literature.

COMPUTER SKILLS Microsoft Word, Visio, PowerPoint, FrontPage, Outlook

Adobe Photoshop, Illustrator, Acrobat

VMWare Workstation and Player

HTML, JavaScript and CSS

JASC PaintShop

INTERESTS windsurfing, sailing, wakeboarding, tubing
knitting, reading, writing, painting, cooking